

2007

12U

DCMCL Rules

Marysville rain out number: 937-642-8326

Delaware rain out number: 740-203-1450

The DCMCL League is committed to providing players with a positive learning experience. The rules are designed to aid this goal. However at times disagreements arise. In such an event, association representatives, or coaches may contact one of the following individuals to settle any disputes. Please call Greg Menssen at 740-747-2501, or Gary Butts at 740-595-3272. Rulings made by one or both of these individuals are final.

League will follow OHSAA/NFHS official fast pitch softball rules with the following exceptions:

- Rule 1. **Age Qualifications**
A. Age shall be as of January 1.
- Rule 2. **Playing Field**
A. Pitching and base path distances
- | | Pitching | Base path |
|--|----------|-----------|
| | 35 ft. | 60 ft. |
- B. Umpire is required: Shall not be a relative of a player. Umpire must be 15 years old or older
- Rule 3. **Equipment**
A. Batting helmets with face guard and chin strap are mandatory.
B. Will use a 12" softball. Yellow in color.
C. Home team will provide (1) new and (1) good used ball for each home game.
- Rule 4. **Player Substitutions**

- A. Teams may borrow up to (3) players from a lower division. If an area does not have a lower division, they may borrow from another DCMCL lower division team.
- B. Borrowed players from a lower division must be on a DCMCL roster. Games may be played with 8 players, without penalty. Five of those players must be on the team roster. Example: With (7) roster players you may borrow (3) players from lower division to make a team of (10). With (5) roster players you may still only borrow (3) players to make a team of (8).
- C. No borrowed player will be permitted to play if a full line up of roster players are present and able to play.
- D. Must bat all available players open substitutions will apply. If a player gets injured or has to leave the game for any reason while using continues batting order, that player is then skipped in the batting order with no out taken. This player may also re-enter in a later inning.

Rule 5. **Games**

- A.

Innings	Official Game
6	4
- B. 7 runs per inning limit
- C. Time limit of the game shall be determined based on field availability/scheduling. No less than 1.5 hours and no longer than 2.0 hours Length of game should be determined at the time of scheduling.
- D. A pitcher entering the game for the 1st time will be allowed (5) warm up pitches. A pitcher re-entering will be allowed (3) warm up pitches. If the pitcher hits 2 girls in a row or 3 girls in an inning she must be removed from the pitching position for the remainder of that inning or if she hits 4 batters in a game she must be removed from the pitching position for the remainder of the game.
- E. Pitchers may pitch a maximum of 5 innings per game (free substitution). Any pitches thrown will constitute an inning.
- F. No infield warm-up is permitted after the first inning.
- G. Play with (6) infielders and (3) outfielders.

Rule 6. **Official rosters**

- A. Official rosters must contain
 1. Team name, area, age division
 2. Coaches name, phone number
 3. Players name, DOB
- B. Players may only be on (1) DCMCL fast pitch roster.
- C. Rosters must be presented to the opposing coach at the 1st scheduled game with that team. Players may be added to a roster up to the 3rd game of the season by contacting the association representative. Final rosters must be presented to the tournament director prior to the 1st game of the tournament.
- D. Final rosters must contain a minimum of (8) players and a maximum of (20).

Rule 7. **Tournament**

- Tournament rules will be the same as league rules with the following exceptions.
- A. (1) sanctioned umpires are required for semi-final and championship games.
- B. Trophies of at least (7) inches tall shall be provided to the 1st place team/coach and trophies at least (5) inches tall, not to exceed the height of the 1st place trophy, shall be presented to the 2nd place team/coach.

- C. Tournament fees shall be determined by the hosting team and league representatives.
- D. Host team area representative or designee is to be present at all tournament games.
- E. In order to qualify for tournament play, a roster player must have participated in at least 50% of the DCMCL game schedule. Injury exceptions will be determined by the league representatives. Current season score books must be available upon request.
- F. All protests are to refer to OHSAA and DCMCL rules and are to be resolved immediately. Home plate umpire's decision is final.